

Worksheet 2

JavaFX Graphics

Create a program which implements **BOTH** of the images shown in the figures below using JavaFX graphics. Use Image and ImageView for the stopsign. For Boardwalk do NOT use Image & ImageView. Draw Boardwalk using simple drawing tools. Start off using the [FXGraphicsTemplate.java](#). This template located at the top of the roadmap.

Make your program output EXACTLY as shown in the sample sessions below.

Sample Session(s)

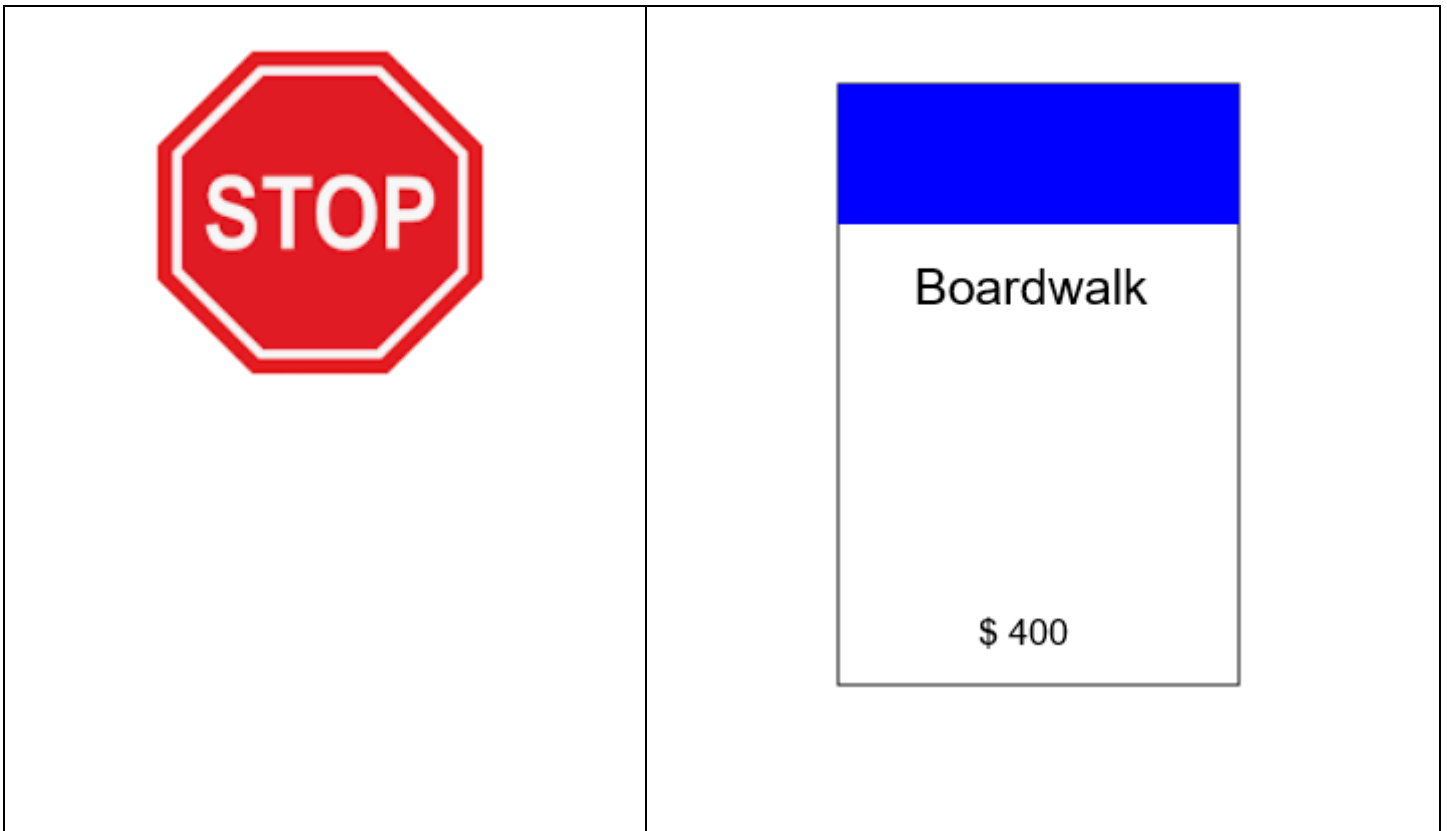


Figure 1, The Stop Sign

Figure 2. Monopoly's Boardwalk

After displaying these two images, add a third image of your choosing.