SENSING if an ENTER key has been Pressed while a TextField is in focus

import javafx.scene.input.KeyCode;

```
input.setOnKeyReleased(event -> {
    if (event.getCode() == KeyCode.ENTER){
        doRedeem();  //the routine that handles ticket validation
    }
});
```

(place this code in your GUI file in section // 4. Configure the components)